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3D Print Process



"Green" Figures



Result!





WebGL_™ App



Demo



Pipeline

- Model in 3D program
- Convert to KS Engine
- Add to DB
- User creation!
- Asynch loading
- Save model information
- Export figure data
- Print!



Content

- Engine geometry
- Print geometry
- UV mapping
- Stamps
- 3D Decals





- Simple shaders
- Body is a rigged skeleton
- Stamps are rendered-to-texture
- Lots of Javascript for the KS Engine
 - Use glMatrix heavily



www.myrobotnation.com





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